

DISK DOG RULES
October 10th, 2010
Judge: Lee Fairchild

2010 OKL TOSS N CATCH RULES (read this prior to competition)

Competitors will be allowed 60 secs and 1 disc to score as many points as possible.

You will signal to the Line Judge when you are ready to start and the Line Judge will say GO, or another word that you may choose, and time will begin. (the line judge may use his arm if needed to signal the timer from a distance)

The field will be 20 yards wide by 50 yards long with 0-10 yards 0 points,
past 10 yard line 1 points,
past 20 yard line 2 points,
past 30 yard line 3 points,
and past 40 yard line 4 points.

If dog has all 4 paws in the air add 1/2 point

And all 4 paws must be inbounds to count. Any paw out of bounds will not be scored. The line is inbounds so of course outside of the line is out of bounds.

Also, if the dog catches a Frisbee in between scoring lines the lesser points will be accessed...ie.. closest to throwing line.

Any plastic type Frisbee can be used also such as k-10, fastback, jaws, hero super stars, etc.

Countdown of time will be 30 seconds then 10 secs counted down to TIME. The Line Judge can hold an extra Frisbee for you if you feel you might need it due to a tear or broken rim or slobber during your performance.

The thrower and dog will both be behind the line before time starts....as soon as the thrower signals or says, Ready, the Line Judge will say Go or something agreeable, and time starts, if the dog leaves before time begins the Line Judge can order a new start.

Competitors can send their dog down field or throw anytime after time starts. The thrower must remain behind the start line for all throws but may move freely about the field at other times, a throw will not count if the competitor steps on or over the throwing line....in the event of a tie....for 1st thru 3rd there will be a tie breaker round with 1 throw....best score wins and this continues until 1 dog makes a higher scoring catch...also, if your dog stops, runs off or decides to take a potty break the time does not stop, so make sure you are prepared before your throwing time. We will try to tell who is throwing and who's on deck and who's in the hole so you are prepared. No practice throw will be allowed.

2010 OKL FREESTLY RULES:

FREE STYLE COMPETITION : USE POINT SYSTEM FROM 1 TO 10 POINTS

4 FACTORS ARE AS FOLLOWS AND UP TO 5 DISCS ARE ALLOWED

Time Allowed: minimum of 1 /12 minutes to a maximum of 2 minutes

If your are performing to music be sure and bring your CD.

PRESENTATION = how does the team look and act together,
are they ready, does the crowd respond

ATHLETISM = of the dog mainly but the person somewhat also,
also depends upon breed of dog

WOW FACTOR = watch for difficult throw and catches and tricks that the team performs, crowd reaction, side throws, under legs, behind back throws, thumb throws, 2 finger throws, anything cool and out of the ordinary

SUCCESS= percentage wise of the number of catches, but keep in mind that difficult throws and catches should receive a higher score even if less of a percentage, so watch for that.

**To figure percentage take number of catches divided by the total number thrown x 100

Total of all 4 factors = _____

Total of both rounds of toss and catch = _____

**TOP DOG AWARD:
OVERALL SCORE COMBINING BOTH TOSS AND CATCH SCORES AND FREESTYLE
SCORES for top dog**

That should cover it.....are there any questions? Contact Lee LEENDEE44@aol.com